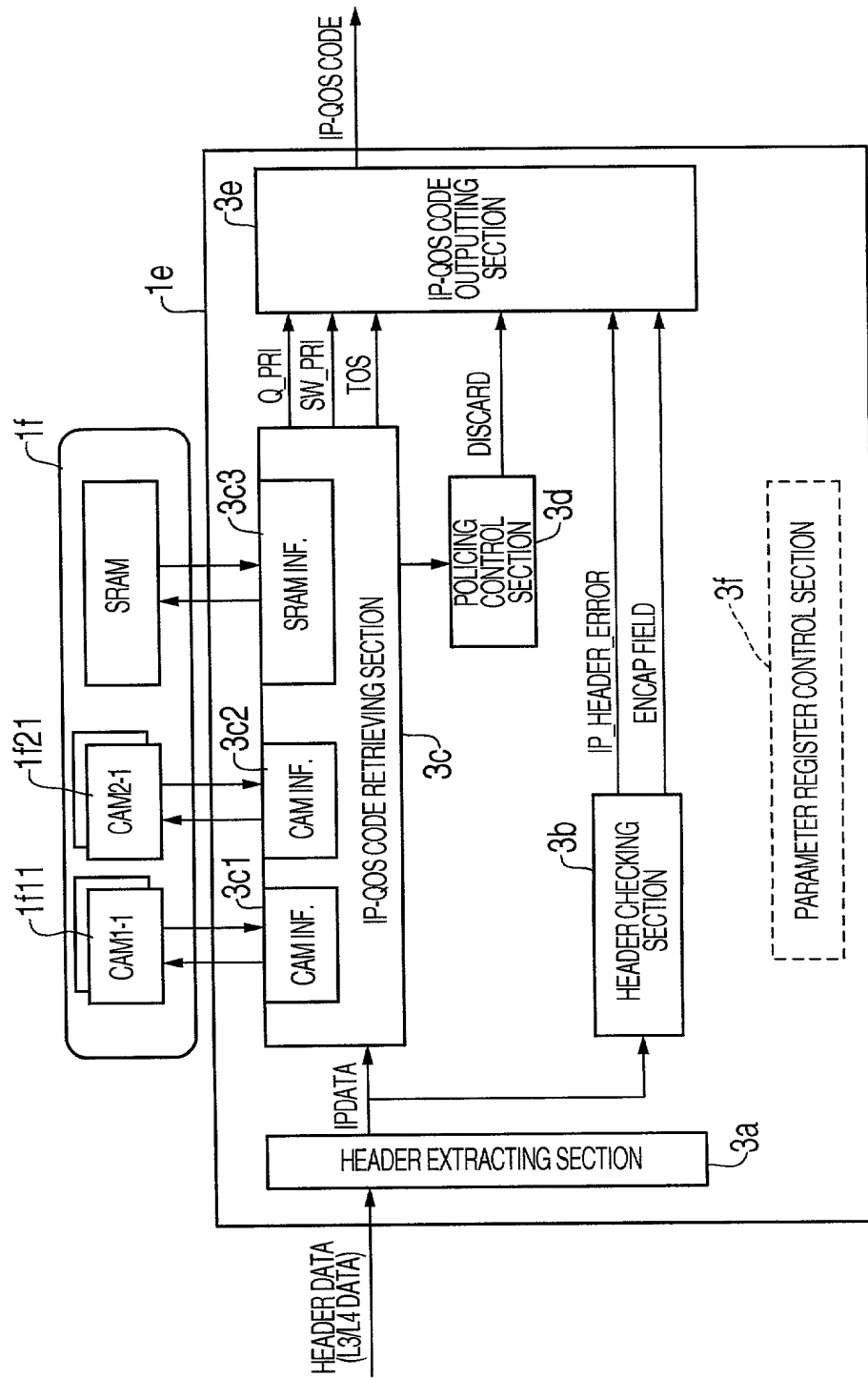


Fig. 3



38 BITS      38 BITS      39 BITS

SEARCH SRC IP PREFIX      SEARCH DST IP PREFIX      SEARCH ADDR

PORT CODE      SRC IP PREFIX      PORT CODE      DST IP PREFIX      PORT CODE      ADDR A      ADDR B      TOS      PTCL      PORT KEY

0000 133.206.48/24      0001 133.206.48/24      0010 00      01      01      UDP      STAMP

0000 133.206.48.13/32      0001 133.201/16      0010 02      04      04      OTHER      -

0000 133.205/16      0001 132.1/16      0010 05      01      02      TCP      00

0000      0001 133.206.40.13/32      0010 01      02      00      UDP      00

0000           0010 01      02      01      TCP      HTTP

0000           0010 02      01      02           FTP

MASK PATTERN (1)      MASK PATTERN (2)      MASK PATTERN (3)

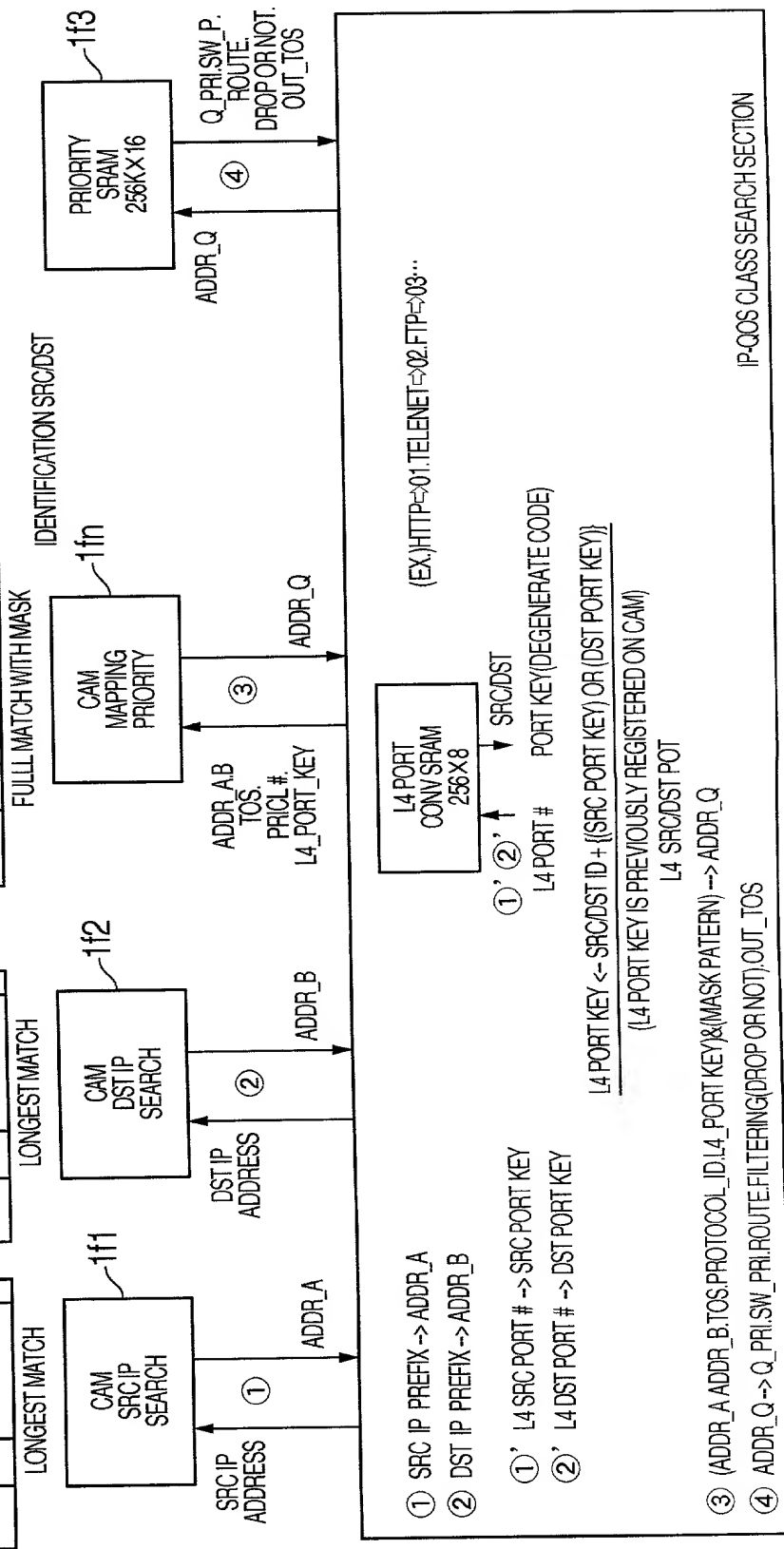


Fig. 5

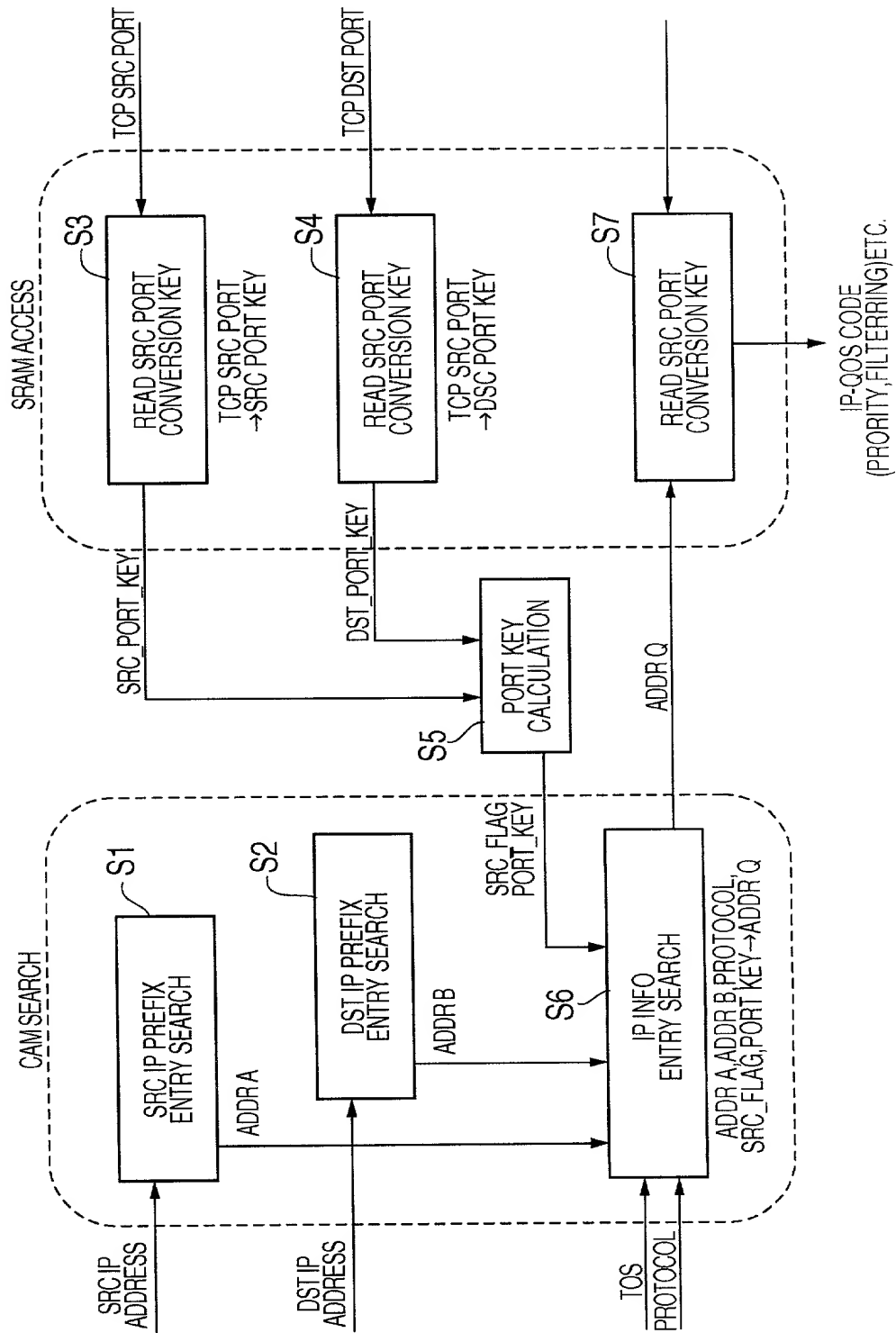


Fig. 6 A

【CAM REGION DIVISION】

| CAM ADDRESS | CAM DATA (MAX.64 BITS)              | MASK PATTERN (64 BITS) | SEARCH METHOD        |
|-------------|-------------------------------------|------------------------|----------------------|
| ADDR_A~     | IP SRC PREFIX ENTRY STORAGE REGION  |                        | LONGEST MATCH        |
| ADDR_B~     | IP DST PREFIX ENTRY STORAGE REGION  |                        | LONGEST MATCH        |
| ADDR_Q~     | IP INFO SEARCH ENTRY STORAGE REGION |                        | FULL MATCH WITH MASK |

Fig. 6 B

【1,IP SRC PREFIX ENTRY STORAGE REGION : SEARCH CODE 0000】

| CAM ADDRESS (ADDR_A) | CAM DATA (38 BITS) |                 |                                  |                    |
|----------------------|--------------------|-----------------|----------------------------------|--------------------|
|                      | HW # (2)           | SEARCH CODE (4) | IP SRC ADDRESS/ PREFIX (32 BITS) | NON USED (26 BITS) |
| A #1                 | 00                 | 0000            | IP SRC ADDRESS #1/PREFIX         |                    |
| A #2                 | 00                 | 0000            | IP SRC ADDRESS #2/PREFIX         |                    |
| A #3                 | 01                 | 0000            | IP SRC ADDRESS #1/PREFIX         |                    |
| ⋮                    | ⋮                  | ⋮               | ⋮                                |                    |

Fig. 7 B

【3,IP INFO ADDRESS ENTRY STORAGE REGION : SEARCH CODE 0010】

[illegible]

Fig. 8

| 【IP INFO ENTRY】  | DATA(24 BIT) |   |   |            |                    |                |  |
|--|--------------|---|---|------------|--------------------|----------------|--|
|  | Q_PRI(4)     | D | P | ROUTE(1+4) | OUTPUT<br>TOS(2+8) | RESERVE<br>(3) |  |
| ADDRESS(16 BITS):<br>UPPER 2 BITS=00<br>LOWER 14 BITS=HIT ADDR_Q |              |   |   |            |                    |                |  |
| ADDR Q0  | 0000         | 0 | 0 | 0 0000     | 11 011011 00       |                |  |
| ADDR Q1  | 1101         | 0 | 1 | 0 0000     | 11 011010 00       |                |  |
| ADDR Q2  | 1101         | 0 | 0 | 0 0000     | 00 000000 00       |                |  |
| ⋮  | ⋮            | ⋮ | ⋮ | ⋮          | ⋮                  |                |  |
| ADDR QI  | 1110         | 0 | 1 | 1 0101     | 00 000000 00       |                |  |
| ⋮  | ⋮            | ⋮ | ⋮ | ⋮          | ⋮                  |                |  |

Fig. 9

(IPV4 & TCP/UDP/OTHER HEADER FORMAT)

|      |                    |                |             |                    |
|------|--------------------|----------------|-------------|--------------------|
| WORD | 63                 | 47             | 31          | 15                 |
| -    | PPP HEADER         |                |             |                    |
| 0    | EMPTY DATA         | IDENTIFICATION | M           | FRAGMENT<br>OFFSET |
| 1    | DETAGRAM LENGTH    | SRC IP ADDRESS |             |                    |
| 2    | HEADER<br>CHECKSUM | L4 SRC PORT    | L4 DST PORT |                    |

8K

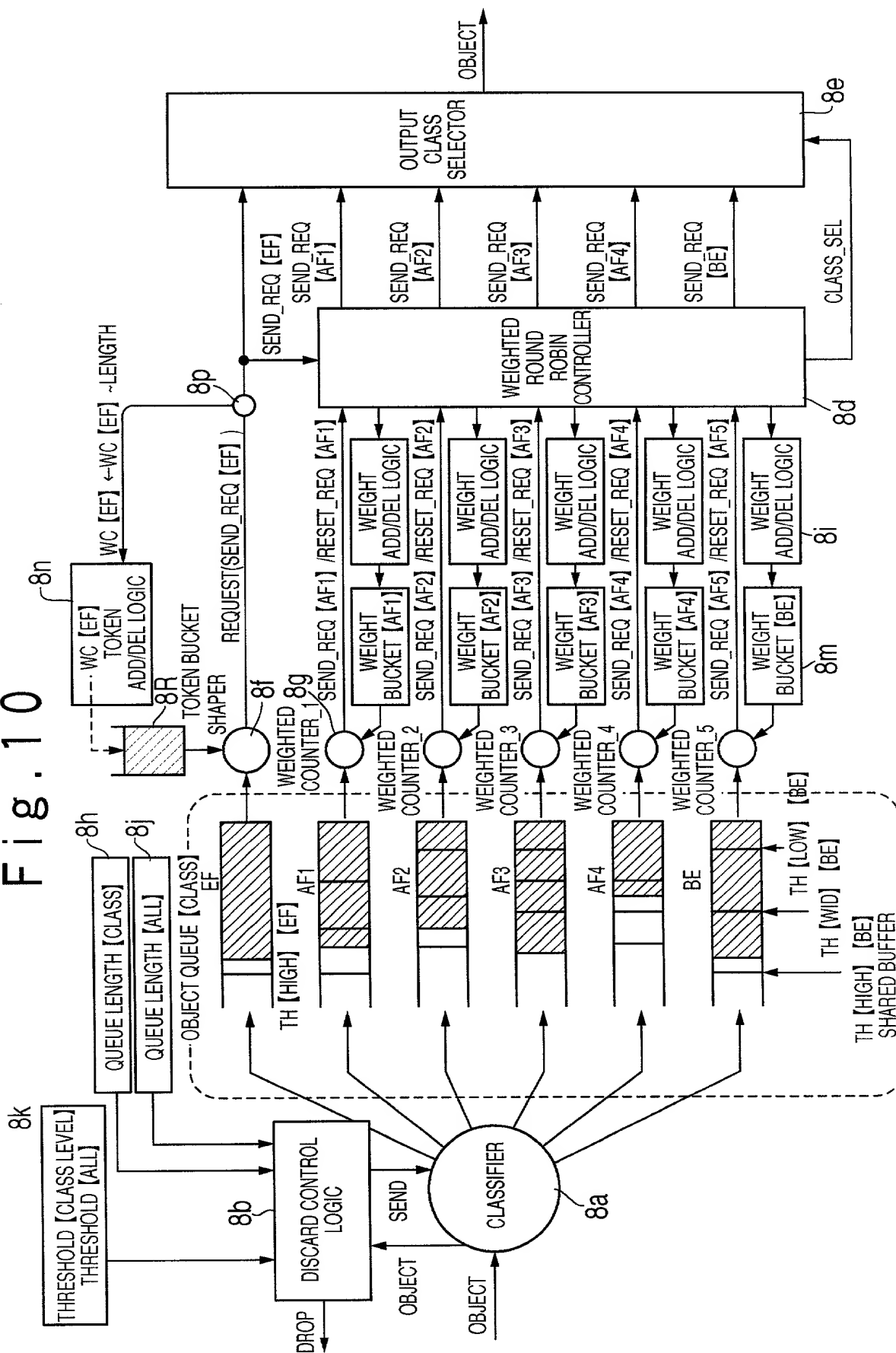


Fig. 11

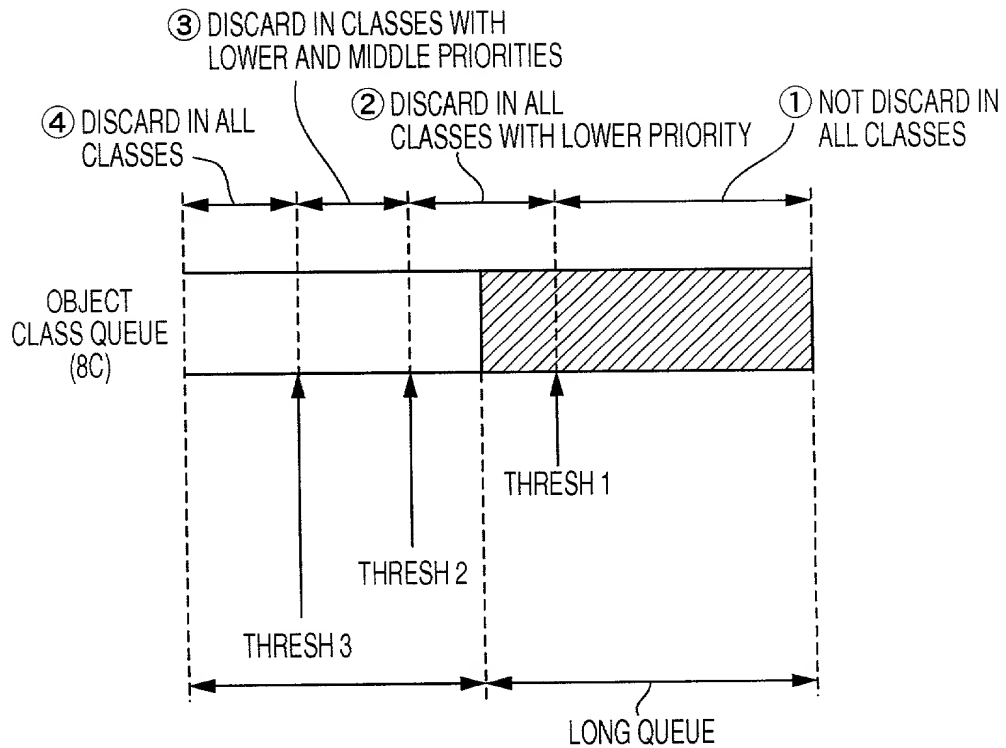


Fig. 12

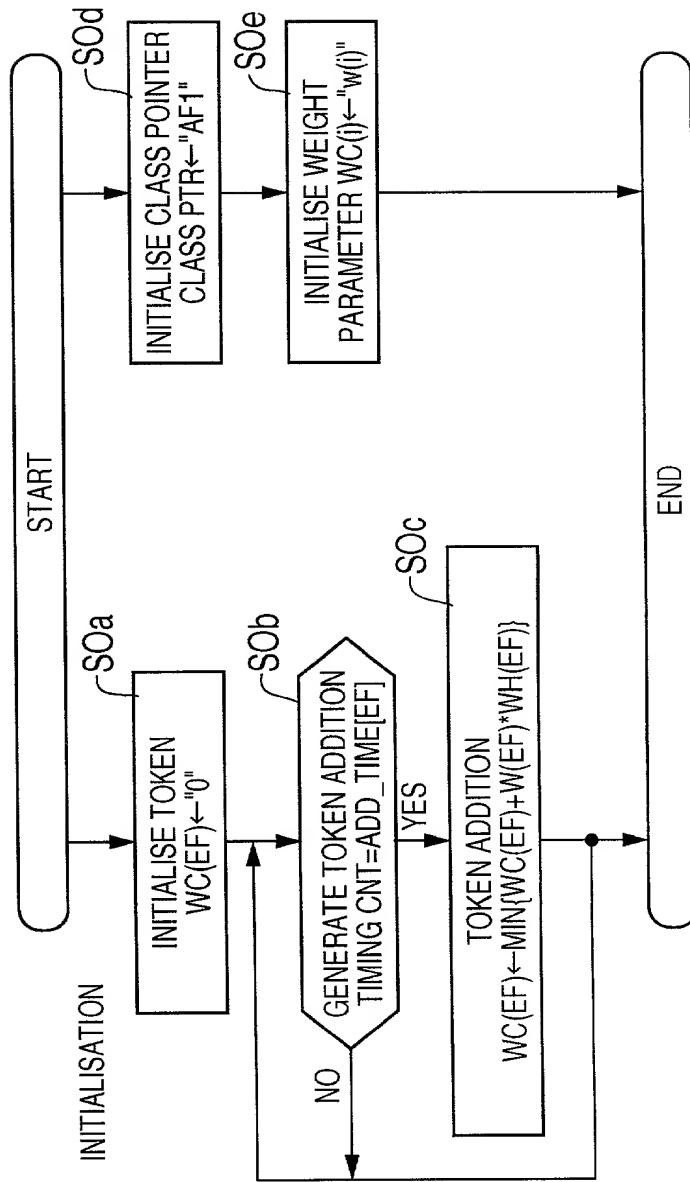
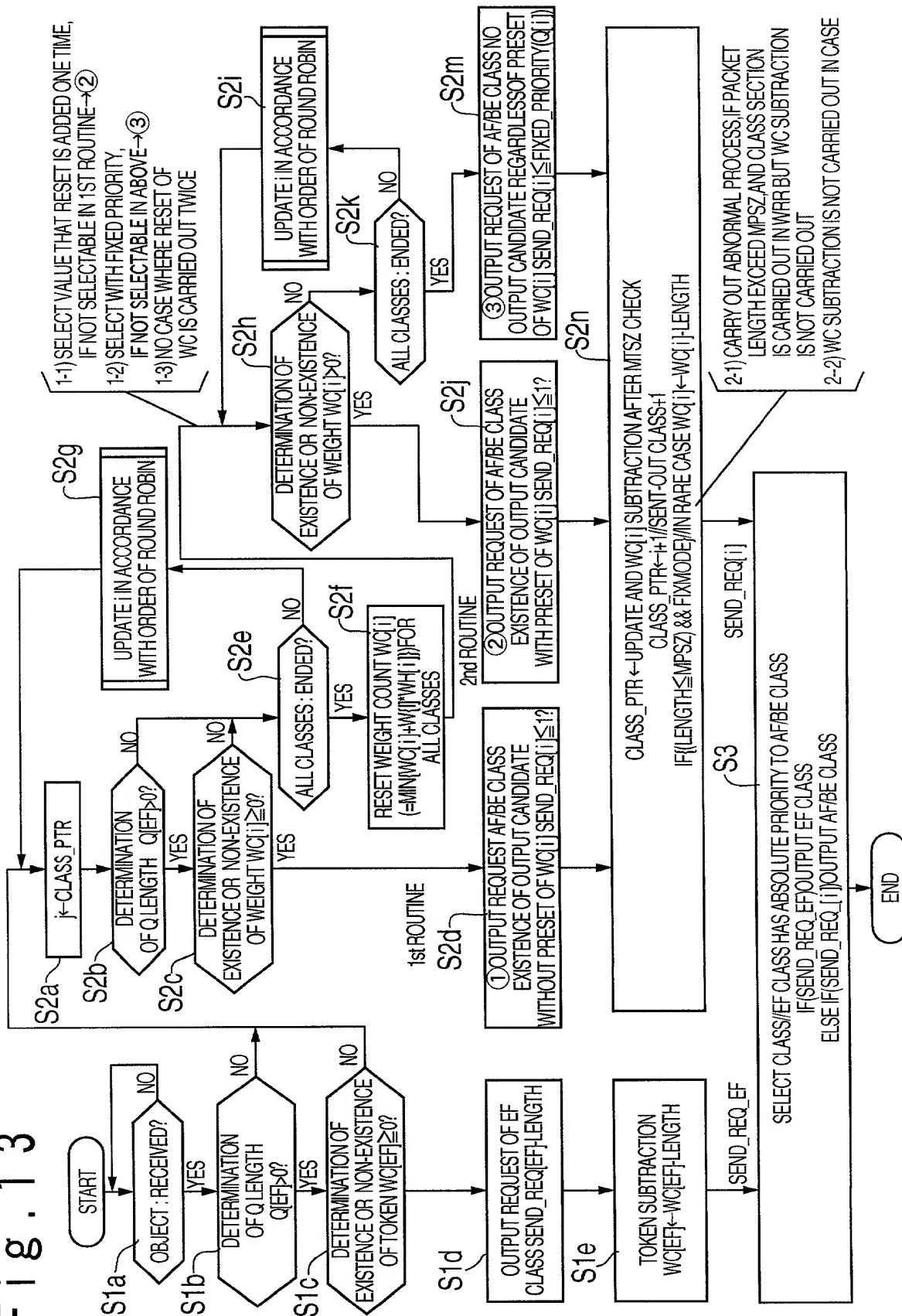


Fig. 13



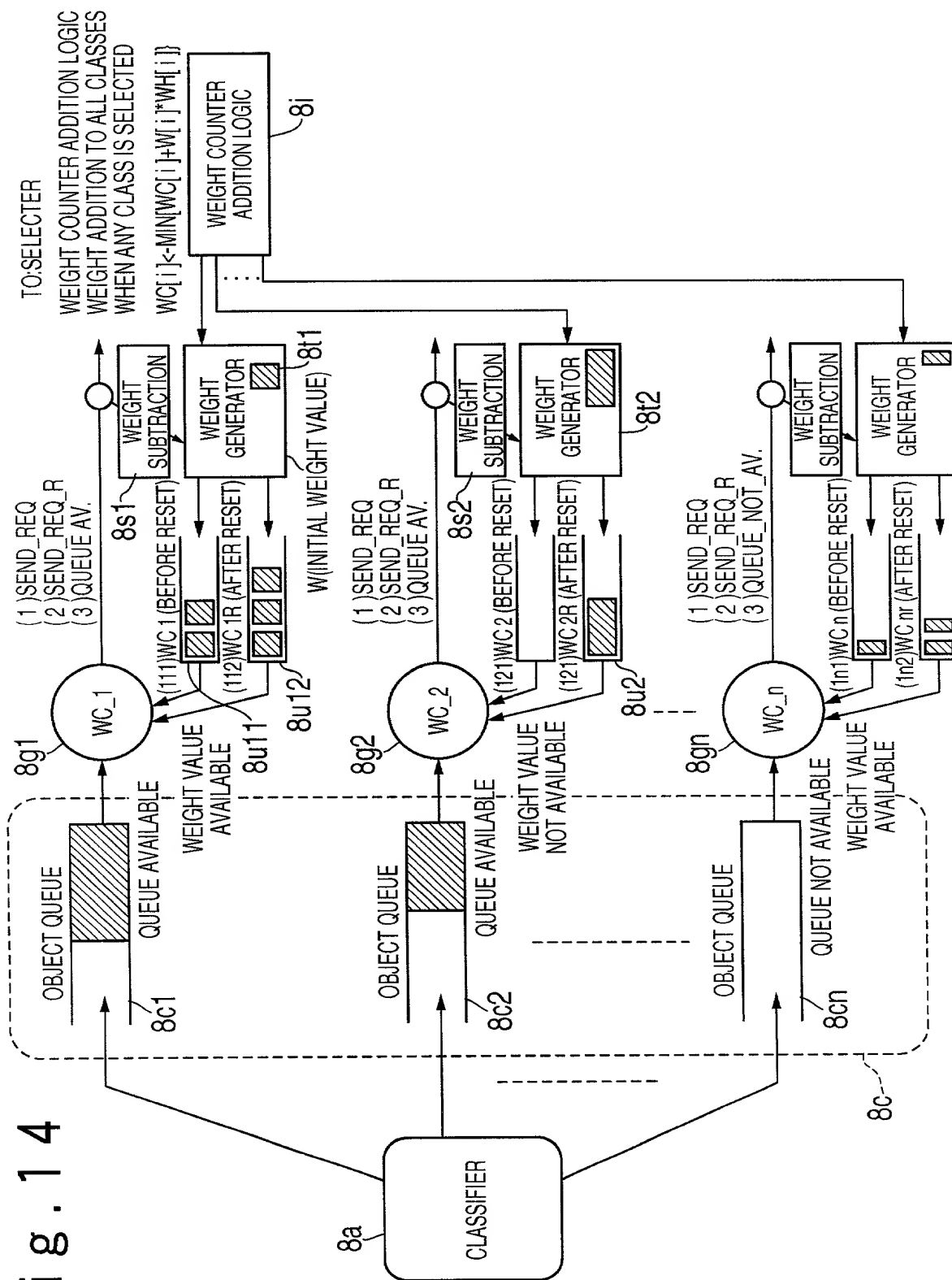
[illegible]

Fig. 15

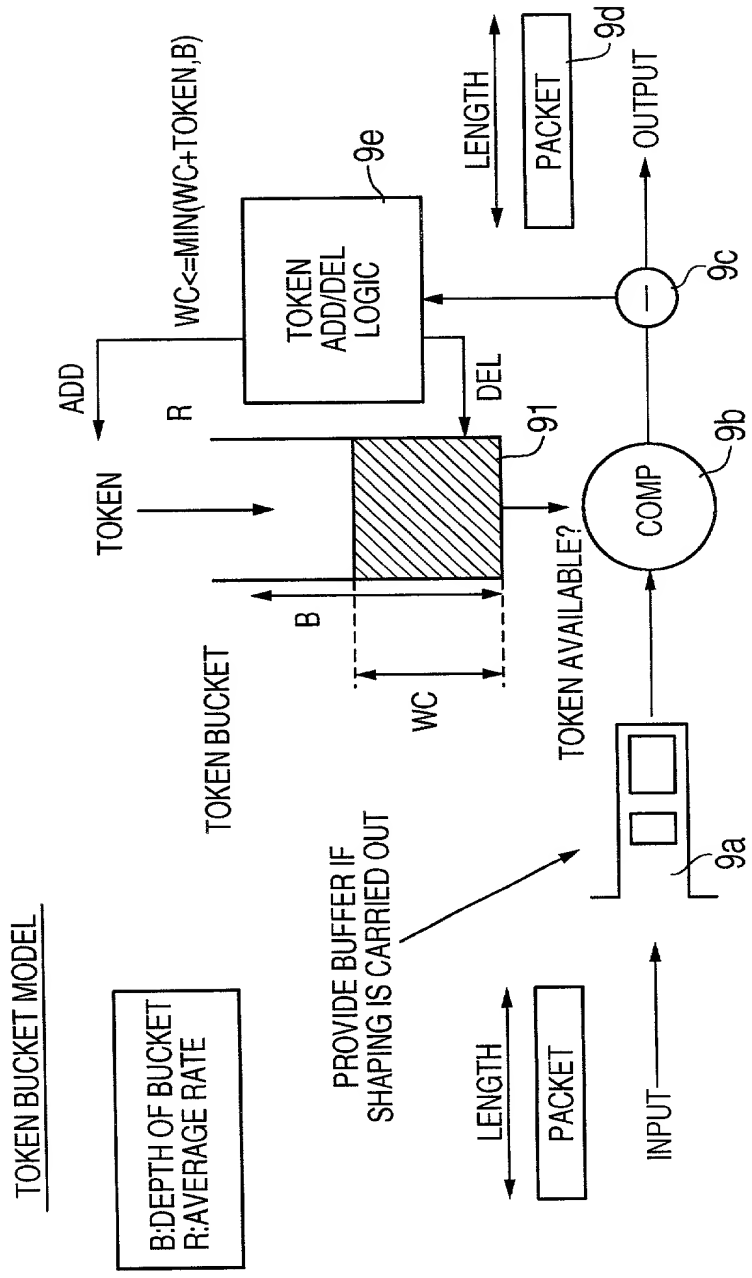
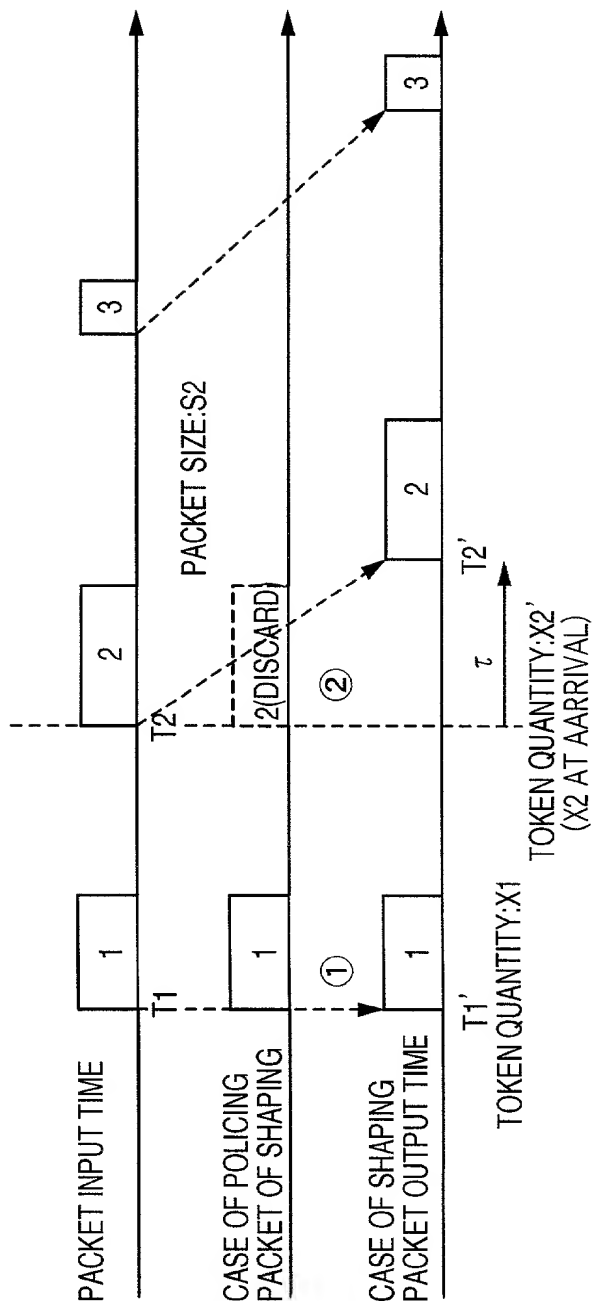


Fig. 16



1) TOKEN QUANTITY AT TIME T2:  $X2 = x1 + (T2 - T1) \cdot R$

LACK OF TOKEN, IF  $S2 > X2$

2) POLICING

IMMEDIATELY DISCARD

3) SHAPING

NOT LACK OF TOKEN, IF PACKET IS TRANSMITTED AT TIME

$(\tau + T2) / (S2 = X1 + ((\tau + T2) - T1) \cdot R)$ , PACKET IS TRANSMITTED WITH DELAY  $\tau$